

Aditya Paniker

User Experience Designer



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Portfolio website: uxbyadi.netlify.app

SKILLS

Professional

- Concept Prototyping
- Creative Ideation
- Human-Centered Design
- Interaction Design
- Microsoft User Interface Design
- Microsoft XR Design
- Usability Design
- User Experience (UX) Design
- User Interface (UI) Process Flow Design
- Visual Design
- Design Thinking

Technical

- Figma
- Adobe XD
- Adobe Photoshop
- Adobe Illustrator
- Blender
- Visual Studio code
- Rhino 3D

CERTIFICATIONS

- Microsoft User Interface Design (Accenture My Learnings)
- Foundations of user experience design (Coursera)
- Graphic design masterclass (Udemy)
- Web and mobile design UI-UX, Figma, +more (Udemy)

PROFILE

A design professional with a keen eye for detail and a focus on integrating emerging technologies into the design process. I have a strong ability to communicate and develop solutions for any design challenge, and I'm a team player who is always eager to learn new things.

WORK EXPERIENCE

• User Experience Engineering Analyst

Accenture (1 Sep 2023 - Present)

- Worked on projects within Accenture GenWizard (web-based generative AI tool), where I contributed to refining user journeys and delivering design solutions tailored to complex business requirements.

INTERNSHIP EXPERIENCE

• XR design intern

Accenture (4 Months)

- My responsibilities included generating ideas for Accenture's metaverse world, analyzing user experiences, and creating 3D assets.

• Industrial design intern

Nuance Studio (2 Months)

- Conceptualized, designed, and prototyped home décor products, and created a range of graphic design content. Gained hands-on experience with 3D printers and collaborated with industry professionals.

EDUCATION

• PES University (2019 - 2023)

Bachelor of Design
Bangalore, India.

• NITTE International School (2017 - 2019)

Pre-university
Bangalore, India.